### **4- Detectors**

4.1 A small Gas detector (BIDIM26, do it yourself)4.2 Effect of the housing



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Simple ideal detectors are usually part of any simulation. Efficiency is 100%. I personally use Monitor\_nD.

I will present how we simulate more realistically gas detectors.

When neutron enter a gas cell, it creates at some point a (p,t) pair. These charges drift, under electrical field, to a wire where the position is detected e.g. by charge division and coincidence criteria.

A cloud of charges is thus created around an incoming trajectory.

Let's see that...



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Detectors: a multi-wire gas chamber

### **Detector model for MWPC**:

Gas chamber with wires, (p,t) charge drift

Can study:

detector spatial resolution

background generated from detector housing.
estimate detector saturation (cur. not implemented)

Detection area 1x1 cm, He 5 bars, CF4 1 bar.



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### Detectors: simulating a simple gas cell

Select button Edit/New. The Editor opens Select menu Insert/Template in the Editor

Change the instrument <u>name</u> as **PSD\_test** and parameter *lambda=2* 

Position the <u>cursor</u> after the **TRACE** keyword and *Progress\_bar* 

Insert a Source/Source\_simple and call this instance '*Source*' Make it a disk of *radius=0.1* [mm], *focusing* to a 0.1 x 0.1 [mm<sup>2</sup>] at 2 m with neutron wavelength *lambda0=lambda dlambda=0.1* 

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Line: 58 of 66 total, Column: 0

# Detectors: simulating a simple gas cell

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Insert a **Contrib/PSD\_Detector** *at 2* [m] from the *PREVIOUS* component. Make it a BIDIM26 Detector, but with 2.6x2.6 cm2 FN\_Conv="He3inHe.table", FN\_Stop="He3inCF4.table"

Save instrument as '*PSD\_test.instr*', and click the **Run** button.

Select Trace (3D) instead of Simulate.

Click on the Start button.

Look at neutrons inside the detector zoom with Z key, pass neutrons with SPACE key Change to Format=PGPLOT and zoom.

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## **Detectors: adding housing**

Close the Trace view and click again on the **Run** button. Now select **Simulate** mode with *Neutron count=1e6*. Start simulation and **Plot** results.

What is the detector resolution ?

- Add a 1 [mm] Al layer with *reflections="Al.laz"* in front of the detector, using the *PowderN* component. This is to model the detector entry window.
- Launch a single simulation with *lambda=1* and Plot results. Show Log scale with 'L' key. *Estimate the background from the window.*







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## **Detectors:** wavelength behaviour

Get the **Ex** 4.instr file from essworkshop.org/storage.